1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * From the pivot tables, there is 2185 cases of successful, 1530 cases of failed, 349 cases of canceled, and 50 cases of live.
   * I can clearly see that the number of the outcome is live < canceled < failed < successful
   * I can notice that if the amount of pledged is greater than goal, campaigns succeed.

If the amount of pledged is less than goal, campaigns fail.

1. What are some limitations of this dataset?
   * There are only about 4k data. If there is a dataset which has more data, then this dataset become less accurate. The more data, the more accurate.
2. What are some other possible tables and/or graphs that we could create?

- To be more specific and analytical, rather than having only their status (successful or failed), it would be better if we show how much they succeed or fail by calculating pledged – goal.